## 3. Decision Making Game



Imagine that you are Charles I. You will be faced with a number of key decisions from his reign, and have to make the most sensible decisions. Watch out, if you make bad decisions you'll end up having your head cut off!

Your aims as King are to:

- To remain powerful as King, and build Britain into a strong country.
- To keep on good relations with Parliament.
- Reassure the public that you are not secretly a Catholic.

| 1. It is 1625, and you need a wife. Who should you marry?  |  |
|--|--|
| a. A nice English Protestant lady.   |  |
| b. Turn up unannounced in Spain (England's enemy) and demand the Spanish princess, Maria, to be your wife. She is beautiful! |  |
| c. Marry the 15-year old French princess Henrietta Maria who is a Catholic.  |  |

| 2. You are fighting a war with Spain and need more money. What do you do?       |  |
|---|--|
| a. Call Parliament, listen to their advice, and ask them to approve your taxes. |  |
| b. Raise taxes without Parliaments permission.                                  |  |
| c. Decide against going to war with Spain, as it is clearly too expensive.      |  |

| 3. Puritans produced a pamphlet attacking your Archbishop. How do you respond?        |  |
|---|--|
| a. Promise to them that you support Protestantism.                                    |  |
| b. Accept that the Protestant church is becoming very 'Catholic', and make it plainer |  |
| c. Demand that the Puritans have their ears chopped off, and cheeks branded!          |  |



| 4. You know that Parliament are angry with how you are King. What do you do?        |          |
|---|----------|
| a. Call Parliament, listen to their advice, and change how you govern.              |          |
| b. Refuse to call Parliament for 11 years, and rule as a tyrant.                    |          |
| c. Call Parliament, and make a few small compromises in what you do.                |          |
|   |          |
| 5. A war has started in Scotland in 1640, and you need to respond? What do you do?  |          |
| a. Leave Scotland alone—it is a very long way away!                                 |          |
| b. Call Parliament so that they can approve the war and raise taxes for you.        |          |
| c. Raise taxes on your own, go to war, and ignore Parliament. They are always trou- |          |
|   |          |
| 6. You have been arguing with Parliament for two years, and cannot make any comp    | romises. |
| a. Close down Parliament, and go back to ruling on your own.                        |          |
| b. Finally make some agreements with Parliament, and rule with them.                |          |
| c. Storm into Parliament and try to arrest the five biggest troublemakers.          |          |

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(comp.)

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- To keep on good relations with Parliament.
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| 1. It is 1625, and you need a wife. Who should you marry?  |    |
|--|----|
| a. A nice English Protestant lady.   | 20 |
| b. Turn up unannounced in Spain (England's enemy) and demand the Spanish princess, Maria, to be your wife. She is beautiful! | 0  |
| c. Marry the 15-year old French princess Henrietta Maria who is a Catholic.  | 10 |

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|---|----|
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| b. Raise taxes without Parliaments permission.                                  | 0  |
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| a. Promise to them that you support Protestantism.                                    | 10 |
| b. Accept that the Protestant church is becoming very 'Catholic', and make it plainer | 20 |
| c. Demand that the Puritans have their ears chopped off, and cheeks branded!          | 0  |



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|--|----|
| a. Call Parliament, listen to their advice, and change how you govern.       | 20 |
| b. Refuse to call Parliament for 11 years, and rule as a tyrant.             | 0  |
| c. Call Parliament, and make a few small compromises in what you do.         | 10 |

| 5. A war has started in Scotland in 1640, and you need to respond? What do you do?  |    |
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|   |    |

| 6. You have been arguing with Parliament for two years, and cannot make any compromises. |    |
|--|----|
| a. Close down Parliament, and go back to ruling on your own.                             | 10 |
| b. Finally make some agreements with Parliament, and rule with them.                     | 20 |
| c. Storm into Parliament and try to arrest the five biggest troublemakers.               | 0  |

## **Teacher Notes:**

- Ask the pupils to ad up their scores. If they score between 80-120, you can tell them they would have been a good King.
- If they score between 50-80, they would have been ok, and probably would have avoided civil war.
- If they score between 0-50, tell them they would have been a terrible King, and would have ended up getting their heads chopped off!
- King Charles I went with c-b-c-b-c-c. He would have scored 10 points!