

**This work is linked to Floodland.**

## **DT planning / designing task**

In Floodland, we know that Zoe has escaped on a rowing boat. Your task is to design a boat that is suitable to live on for several days.

Think about....

- the size of the boat
- the shape of the boat (streamlining)
- material that the boat is made from (waterproof)
- how you control the boat
- storage (e.g. food, drink, clothes, etc.)

For this task, you need to include a labelled diagram of the boat with information surrounding your design.



**Completion date: Tuesday 28th September 2021**